

## Sandy City Planning Commission Agenda October 16, 2014

Meeting procedures are found at the end of this agenda. In compliance with the Americans With Disabilities Act, reasonable accommodations for individuals with disabilities will be provided upon request. For assistance, or if you have any questions regarding the Planning Commission Agenda or any of the items, please call the Sandy City Planning Department at (801) 568-7256

6:15 PM REGULAR SESSION (City Council Conference Room, Main Floor of City Hall)

Welcome Pledge of Allegiance Introductions

## Annexation

6:15 PM **1.** Nebeker Annexation

10 Min.

2513 E. 10000 South

[Community #20, Little Cottonwood]

ANEX-9-14-3841

## **Administrative**

- 2. Minutes September 4, 2014
- 3. City Council and Board of Adjustment Reports
- 4. Director's Report

## Meeting Procedure

- 1. Staff Presentation
- 2. Developer/Project Applicant presentation
- 3. Open Public Comment (if item has been noticed to the public)
- 4. Close Public Comment
- 5. Planning Commission Deliberation
- 6. Planning Commission Motion

In order to be considerate of everyone attending the meeting and to more closely follow the published agenda times, public comments will be limited to **2 minutes per person per item**. A spokesperson who has been asked by a group to summarize their concerns will be allowed 5 minutes to speak. Comments which cannot be made within these time limits should be submitted in writing to the Community Development Department prior to noon the day before the scheduled meeting.

Planning Commission applications may be tabled if: 1) Additional information is needed in order to take action on the item; OR 2) The Planning Commission feels there are unresolved issues that may need further attention before the Commission is ready to make a motion. **No agenda item will <u>begin</u> after 11 pm** without a unanimous vote of the Commission. The Commission may carry over agenda items, scheduled late in the evening and not heard, to the next regular scheduled meeting.